# Flight Delay Prediction

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Abstract. Flight delay is vexatious for passengers and incurs an agonizingly high financial loss to airlines and countries. A structured prediction system is an indispensable tool that can help aviation authorities effectively alleviate flight delays. This project aims to build a two-stage machine learning engine to effectively predict the arrival delay of a flight after departure based on real-time flight and weather data.

Keywords: Machine Learning · Two-stage Model · Flight Delay Prediction

### 1 Introduction

Flight delay is extremely troublesome to passengers and aviation authorities. Apart from the disruption of the schedule, flight delays cause monumental financial losses to the airline company. To accommodate the unforeseen delay in the arrival of a flight, a reallocation of airport resources, impromptu crew management and a redraft of flight schedules may arise. In some cases, the airline may be required to compensate the passengers for the delay.

To address this issue, this project aims to design a two-stage machine learning engine to predict the arrival delay of flights accurately. Flights are classified as delayed when they arrive later than the scheduled arrival time. This delay is predominantly influenced by environmental conditions. Flight delay prediction involves the pipelined operation of two sequential tasks: predicting whether a flight will be delayed or not (classification) and if the flight is delayed, to predict the arrival delay in minutes (regression). The model is trained on a dataset synthesized from 15 airports in the USA for which weather data is available and merged with the corresponding flight data from 2016 to 2017. The performance of various classification and regression models is studied and compared before constructing the pipelined engine.

[Section 2](#page-0-0) explains how the flight and weather data were processed and merged to construct the dataset. [Section 3](#page-2-0) and [Section 4](#page-7-0) deal with how different classifiers and regressors were trained and analyzed on the dataset respectively. Finally, [Section 5](#page-8-0) details the two-stage pipelined model to predict flight delay.

### <span id="page-0-0"></span>2 Dataset

The weather data contains details of the atmospheric parameters that were recorded every one hour, each month over 2016 and 2017 for the 15 airports

in [Table 1](#page-1-0) in the USA. The flight data contains the details of the flight schedules and their on-time performance in all the airports in the USA for the years 2016 and 2017. The airports for which the weather data was available are selected and the corresponding flight data is merged with the weather data based on the Origin, Destination, date and time attributes. The time attribute of the flight data is rounded off to the nearest hour before merging with the weather data. The features selected from the weather and flight dataset are listed in [Table 2](#page-1-1) and [Table 3](#page-1-2) respectively. The raw dataset is then subject to data cleaning to handle missing data and redundant attributes. The processed dataset consists of 18,51,436 data points. The dataset is split to designate 80 per cent of the data points for training and the remaining 20 per cent of the data points for testing.

<span id="page-1-0"></span>Table 1: The airports for which weather data is available.

ATL	CLT	<b>DEN</b>	<b>DFW</b>	EWR.
<b>TAH</b>	JFK.	LAS	LAX	MCO
MIA	<b>ORD</b>	<b>PHX</b>	<b>SEA</b>	<b>SFO</b>

Table 2: The weather data attributes considered.

<span id="page-1-1"></span>

WindSpeedKmph	WindDirDegree	WeatherCode	precipMM
Visibility Pressure		Cloudcover	DewPointF
WindGustKmph tempF		WindChillF	Humidity
date	time	airport	

<span id="page-1-2"></span>Table 3: The flight schedule and performance attributes considered.

FlightDate	Quarter	Year	Month
DayofMonth	DepTime	DepDel15	CRSDepTime
DepDelayMinutes	OriginAirportID	DestAirportID	ArrTime
<b>CRSArrTime</b>	ArrDel <sub>15</sub> (target)	ArrDelayMinutes (target)	

# <span id="page-2-0"></span>3 Classification

#### 3.1 Overview

Classification is the first stage of the machine learning engine and aims to predict whether a scheduled flight will be delayed or not. Flights with an arrival delay greater than 15 minutes are categorized as delayed. Delayed flights have the target variable 'ArrDel15' set to 1 and those which are on-time have the target variable 'ArrDel15' set to 0. The performance of different models is studied and compared based on the performance metrics detailed in the immediate subsection.

### 3.2 Performance Metrics

<span id="page-2-1"></span>A confusion matrix is a summary of prediction results on a classification problem. The number of correct and incorrect predictions are summarized with count values and broken down by each class. The columns in a confusion matrix represent the true values of the category and the rows represent the predicted values as shown in [Figure 1.](#page-2-1) Some of the important terms to be noted are explained below.



Prediction Outcome

Fig. 1: Confusion Matrix

- TP: True Positive Delayed flights correctly classified as 'Delayed'
- FP: False Positive On Time flights incorrectly classified as 'Delayed'
- $-$  TN: True Negative On Time flights correctly classified as 'On Time'
- 4 Nivedhitha D
- FN: False Negative Delayed flights incorrectly classified as 'On Time'

From the confusion matrix, we can compute the following scores to evaluate the performance of the different classifiers:

– Accuracy: is the most intuitive metric used for model evaluation, describing the number of correct predictions over all predictions.

$$
Accuracy = \frac{TP + TN}{TP + TN + FP + FN}
$$
 (1)

– Precision: is a measure of how many of the positive predictions made are correct (true positives).

$$
Precision = \frac{TP}{TP + FP}
$$
 (2)

– Recall: is a measure of how many of the positive cases the classifier correctly predicted, over all the positive cases in the data.

$$
Recall = \frac{TP}{TP + FN}
$$
\n(3)

– F1 Score: is a measure combining both precision and recall and is generally described as the harmonic mean of the two.

$$
F1\ Score = \frac{2*Precision*Recall}{Precision+Recall}
$$
\n<sup>(4)</sup>

Area under Receiver Operating Characteristic Curve is another indicator of the performance of classification models. [Table 4](#page-4-0) indicates that the higher the area under the curve, better the performance of the model. [Figure 2](#page-4-1) shows the ROC AUC Analysis for the different classification models trained on the dataset.

[Table 5](#page-4-2) indicates that Logistic Regression, Gradient Boosting and Random Forest yield the same accuracy score of 0.92. However, the Random Forest Classifier is chosen as the best model as it has the highest area under ROC (0.839) as seen in [Figure 2.](#page-4-1)

<span id="page-4-0"></span>

<b>AUC</b> Value	Inference
$AUC = 0$	The classifier is predicting all negatives as positives, and all positives as negatives
$AUC = 0.5$	The classifier is unable to distinguish the positive and negative class points thereby predicting a random or constant class for all the data points
Between 0.5 and 1	There is a high chance that the classifier will be able to distinguish between the two classes
$AUC = 1$	The classifier is able to perfectly distinguish between all the positive and the negative class points correctly

Table 4: Area Under Receiver Operating Characteristic Curve.

<span id="page-4-1"></span>

Fig. 2: Area under ROC for the different classification models.

<span id="page-4-2"></span>

Algorithm	Precision		Recall		F <sub>1</sub> -Score		Accuracy
	$\bf{0}$	1	$\mathbf{0}$	1	$\Omega$	1	
Logistic Regression	0.92	0.89	0.98	0.68	0.95	0.77	0.92
Decision Tree	0.92	0.68	0.91	0.71	0.92	0.69	0.87
Extra Trees	0.93	0.82	0.96	0.73	0.94	0.77	0.91
Gradient Boosting	0.92	0.90	0.88	0.68	0.95	0.78	0.92
Random Forest	0.93	0.86	0.97	0.70	0.95	0.78	0.92

Table 5: Results from the different classification models.

#### 3.3 Class Imbalance

Out of 18,51,436 data points, only 3,88,058 data points account for delayed flights, as seen in [Figure 3.](#page-5-0) This bias leads to incorrect learning yielding misleadingly optimistic performance called the accuracy paradox. For imbalanced datasets, accuracy is not a reliable metric as it simply captures the proportion of correctly classified instances. In classification problems, the errors made and the target class are usually the area of interest. Therefore, other reliable measures such as precision and recall are used to evaluate the performance of the models. The models obtained higher recall and F1 score for the negative class (class 0) when compared to the positive class (class 1). The poor performance of the classifiers on class 1 relative to class 0 on the dataset is attributed to the inherent skew towards the class 'Not-Delayed' flights.

### 3.4 Overcoming Imbalance

To overcome this bias, we need to perform sampling to ensure equal representation for the two classes. There are two sampling methods to balance the dataset:

- Under-sampling: Deleting samples from the majority class until the desired class distribution is achieved.
- $-$  **Over-sampling:** Duplicating samples from the minority class until the desired class distribution is achieved.

Synthetic Minority Over-sampling Technique (SMOTE) is an oversampling technique which works by selecting examples that are close in the feature space, deriving a line between the examples in the feature space and drawing a new sample at a point along that line. SMOTE is employed to balance the dataset as it synthesises data points that have smooth variation and high correlation with the existing dataset.

<span id="page-5-0"></span>

Fig. 3: Overcoming Class Imbalance using SMOTE

### 3.5 Classifier Performance Comparison after SMOTE

SMOTE improves the performance of the classification models. The area under ROC and higher recall of class 1 see a significant rise for the different classifiers. The Random Forest Classifier having the highest F1 Score (0.78) for class 1 from [Table 6](#page-6-0) and area under ROC (0.85) from [Figure 4](#page-6-1) was chosen.

<span id="page-6-1"></span>

Fig. 4: Area under ROC for the different classification models after SMOTE.

Algorithm	Precision		Recall		F <sub>1</sub> -Score		Accuracy
	0	1	$\Omega$	1	$\mathbf{0}$	1	
Logistic Regression	0.94	0.74	0.93	0.78	0.93	0.76	0.90
Decision Tree	0.92	0.66	0.90	0.71	0.91	0.68	0.86
Extra Trees	0.94	0.77	0.94	0.76	0.94	0.76	0.86
Gradient Boosting	0.93	0.80	0.95	0.75	0.94	0.77	0.91
Random Forest	0.93	0.81	0.95	0.74	0.94	0.78	0.91

<span id="page-6-0"></span>Table 6: Results from the different classification models after SMOTE.

# <span id="page-7-0"></span>4 Regression

### 4.1 Overview

Regression is the second stage of the machine learning model. It predicts the arrival delay in minutes if the flight is classified as 'Delayed' by the classifier. The flights having 'ArrDelayMinutes' greater than 15 are used to train the regression model. The performance of different regression models is tabulated in [Table 7.](#page-7-1)

### 4.2 Performance Metrics

- $\hat{y}_i$ : predicted value
- $y_i$ : actual value

Mean Squared Error(MSE) = 
$$
\frac{1}{n} \sum_{i=1}^{n} (\hat{y}_i - y_i)^2
$$
 (5)

Root Mean Squared Error(RMSE) = 
$$
\sqrt{\frac{1}{n} \sum_{i=1}^{n} (\hat{y}_i - y_i)^2}
$$
 (6)

Mean Absolute Error(MAE) = 
$$
\frac{1}{n} \sum_{i=1}^{n} | \hat{y}_i - y_i |
$$
 (7)

$$
R^2 \text{ Score} = 1 - \frac{\sum_{i=1}^{n} (\hat{y}_i - y_i)^2}{\sum_{i=1}^{n} (\hat{y}_i - \bar{y})^2}
$$
\n(8)

<span id="page-7-1"></span> $R<sup>2</sup>$  is a goodness-of-fit measure of the ability of a regression model to predict the variances in the data set accurately. The Random Forest Regressor having the most promising  $R^2$  score (0.937) and RMSE (15.038) from [Table 7](#page-7-1) is chosen.

Algorithm	<b>RMSE</b>	MAE	$R^2$ Score
Linear Regression	15.5770	10.5902	0.9334
Decision Tree	21.7582	14.5847	0.8701
Extra Trees	15.1431	10.4654	0.9371
Gradient Boosting	15.1957	10.3240	0.9366
Random Forest	15.0389	10.3849	0.9379

Table 7: Results from the different regression models.

# <span id="page-8-0"></span>5 Pipelined Model

<span id="page-8-1"></span>

Fig. 5: Flight delay prediction as a pipelined operation of two sequential tasks: predicting whether a flight will be delayed or not (classification) and if the flight is delayed, to predict the arrival delay in minutes (regression).

The flow chart depicted in [Figure 5](#page-8-1) represents the two-stage flight delay prediction machine learning engine. The pipelined model involves chaining the best performing classifier before the best regressor. The data was preprocessed and a model was trained to perform classification using the Random Forest Classifier. The Random Forest Classifier is chosen as it has the maximum F1 Score (0.78) and area under ROC (0.85). The flight delay needs to be calculated only for the flights that will be delayed. Thus, only those data points that were predicted to be delayed by the classifier are selected to perform regression and predict the flight arrival delay in minutes. The Random Forest Regressor iss chosen as it has the highest R-squared score (0.937) and lower values of RMSE (15.038) and MAE (10.384). The performance of the regressor in the pipelined machine learning engine is tabulated in [Table 8.](#page-8-2)

Metric	Value
<b>RMSE</b>	11.2832
MAE	7.1785
$R^2$ Score	0.9774

<span id="page-8-2"></span>Table 8: Pipelined model performance evaluation.

# 5.1 Regression Testing

In this section, the dataset is split into ranges of arrival delay minutes and the performance of the pipelined Random Forest Regressor is studied in each range. The flight arrival delay ranges from 0 to 1210 minutes. The frequency distribution plot of the arrival delay indicates that the majority of data points are observed in the 0 - 200 range. [Figure 6](#page-9-0) reveals that most of the data points have 'ArrDelayMinutes' ranging between 0 - 100 minutes. As the range increases, the number of data points decreases, indicating that flights with very high flight delays are less. As the number of data points decrease with each range, the values of RMSE and MAE scores increase excluding the 1000-1210 range as shown in [Table 9.](#page-10-0) This is attributed to the presence of lesser number of data points with high delays in the dataset.

<span id="page-9-0"></span>

Fig. 6: Range-wise frequency analysis.

<span id="page-10-0"></span>

Range	<b>RMSE</b>	MAE	$R^2$ Score
$0 - 100$	9.8347	6.6349	0.8565
100-200	15.3996	9.1944	0.6586
200-500	18.4253	10.8017	0.9143
500-1000	20.2759	11.3994	0.9820
1000-1210	5.2761	4.4575	0.9951

Table 9: Range-wise regression analysis.

# 6 Conclusion

The flight and weather data were combined into a single dataset and preprocessed to train a two-stage machine learning model that predicts flight arrival delay. Due to class imbalance, there was an inherent bias towards the majority class, 'Not Delayed' flights (class 0). The data was sampled using SMOTE before classification to overcome the bias. Out of several classification algorithms, the Random Forest classifier gave the best F1 score (0.78) and Recall (0.74) for the delayed flights. Subsequently, the Random Forest regressor was pipelined, giving MAE 7.178 minutes and RMSE 11.283 minutes with an R-squared score of 0.977. In conclusion, the flight delay prediction was efficient and the Machine Learning model exhibited good performance.